

**Princeton University
Intramural Sports
Ice Hockey Rules**



I. EQUIPMENT/UNIFORM

- a. The following items **MUST BE WORN** by all those participating in intramural ice hockey in order to prevent injury:
 - i. Helmet with face mask
 - ii. Long sleeve shirt and pants (there is to be no bare arm or leg showing)
 - iii. Gloves or mittens (hockey gloves are preferred)
 - iv. Hockey skates – no figure skates allowed.
- b. Further requirements – your team must provide their own skates. We will furnish sticks, pucks, goalie pads, goalie sticks, and helmets with face masks! Helmets without face masks are not allowed! The Intramural Office does not guarantee that its helmets will fit you; therefore, you should consider purchasing a helmet which fits your head.

II. NUMBER OF PLAYERS/GAME TIME/FORFEIT PENALTY

- a. Teams consist of 6 players; 5 offensive players and a goalie.
- b. A minimum of 4 players is required to start and continue a game.
- c. A team that fails to have 4 players within 10 minutes after starting time will forfeit the game. If less than 4 players arrive and are willing to scrimmage during that time, the game will count as a default loss.
 - i. Note that playoff seeds will be based on a points system. Forfeiting a game will result in your team losing points.
 - ii. Players must participate in a minimum of 1 regular season scheduled games in order to play in the playoffs.
- d. A Forfeit is when a team does not show up at all for their scheduled game. This will cost the team \$25.00 per game. After the 2nd forfeit, the team will be removed from the league.
- e. A Default is when the team does not have the minimum required for an official game, but some players have shown. If the players stay to scrimmage and use the facility reservation, the team will not be charged the \$25.00; however the game will still count as a loss. After the team's 2nd default (or combo of 1 Forfeit/1 Default), the team will be dropped from the league.
- f. Each game will consist of two 20-minute halves with a 2-minute halftime.

III. ELIGIBILITY

- a. No current Ice Hockey varsity or junior varsity players are eligible to play.
- b. Former varsity or junior varsity players must play in the A-skill level league.
- c. Should a team play with an illegal player and the game is protested, the team using the illegal player forfeits the contest. It will not be replayed.
- d. Only 2 Club Ice Hockey players are allowed to play on a team.

IV. GENERAL RULES AND REGULATIONS

- a. There will be no slap shots or shot above the waist allowed. If a slap shot or shot above the waist goes into the goal it will not count.
- b. This is a no checking league. If you check another player, you will receive a 5-minute major penalty.

V. CONDUCT

- a. Minor penalties such as tripping, high sticking, etc. will result in a 1-minute penalty.
- b. You will receive a 5-minute major penalty for checking another player. This rule will be strictly enforced by the IM Supervisor.
- c. Fighting will draw an automatic ejection from the game plus a suspension for the remainder of the season as a minimum penalty – further action may be taken by the Intramural Office.
- d. The following penalties will result in an automatic ejection from the game:
 - i. Any attempt to injure an IM Supervisor or player
 - ii. Refusal to cooperate with IM Supervisor
 - iii. Leaving bench during an altercation
 - iv. Amassing 7 penalty minutes or more

Note: All players who are ejected (or written up for poor conduct) are automatically suspended for the next game. An ejected player must meet with the Assistant Director of Campus Recreation for Programming in order to be reinstated.

Any player involved in a fight where he/she throws a punch or is the obvious aggressor will be suspended for the remainder of the hockey season with the potential to be barred from Intramural Hockey permanently.

VI. ALCOHOL POLICY

- a. Any alcohol/beer found in the rink will be immediately confiscated and turned over to the Assistant Director of Campus Recreation for Programming. A team will be dismissed from further play for possession of alcoholic beverages.
- b. This applies to the fans as well!
- c. There is “ZERO” tolerance for the presence of alcohol.

Revised: 10/2016